

## Coker University: Bachelor of Science in Game Development

### *Computer Technology Curriculum Crosswalk*

Florence Darlington Technical College		Coker University	
Course Number and Course Title	Credit Hour	Course Number and Course Title	Credit Hour
<b>General Education Courses (5 courses = 15 credit hours)</b>			
ENG 101: English Composition I	3	ENG 111: English Composition & Rhetoric I	3
ENG 260: Advanced Technical Writing	3	Elective	3
MAT 107: Contemporary Statistics & Probability (or) MAT 120: Probability and Statistics	3	BUS 240: Business Statistics and Analytics	3
Social/Behavioral Science	3	Behavioral/Social Science Knowledge Area	3
Humanities/Fine Arts Course	3	Humanities/Arts Knowledge Area	3
<b>Major Course Requirements (16 courses = 48 credit hours)</b>			
CPT 162: Introduction to Web Page Design Publishing	3	CS 330: Web Programming	3
CPT 168: Programming Logic and Design	3	CS 110: Computer Science I	3
CPT 240: Internet Programming with Databases	3	CTE 101: Internet History, Security, and Technology	3
CPT: 242: Database	3	CS 220: Introduction to Database	3
CPT 257: Operating Systems	3	ITS 343: Operating Systems	3
CPT 285: PC Hardware Concepts	3	CS 111: Computer Science II	3
IST 161: Introduction to Network Administration	3	ITS 341: Networking Technologies	3
IST 190: Linux Essentials	3	Elective	3
IST 201: Cisco Internetworking Concepts	3	Elective	3
IST 202 Cisco Router Configuration	3	Elective	3
IST 203: Advanced Cisco Router Configuration	3	Elective	3
IST 204: Cisco Troubleshooting	3	Elective	3
IST 257: LAN Network Server Technologies	3	Elective	3
IST 290: Special Topics in Information Sciences	3	Elective	3
IST 291: Fundamentals of Network Security I	3	ITS 344: Information Security and Data Protection	3
IST 295: Fundamentals of Voice Over IP	3	Elective	3
<b>Hours completed at FDTC</b>	<b>63</b>	<b>Hours transferred to Coker University</b>	<b>63</b>
<i>Note: Earned grades of "D" or "F" do not transfer</i>			
<b>Remaining Courses to complete through the Coker University Bridge Program</b>			
Course Number and Course Title	Credit Hour	Course Number and Course Title	Credit Hour
BUS 101: Business Dynamics and Careers	3	ENG 112: English Composition & Rhetoric II	3
BUS 110: Business Information Systems	3	COM 101: Speech Communications	3
BUS 150: Introduction to Entrepreneurship	3	Humanities/Arts Knowledge Area	3

BUS 211: Microeconomics	3	Natural Science Knowledge Area	3		
BUS 230: Business Communications	3	Global Perspectives and Culture Knowledge Area	6		
BUS 330: Principles of Marketing	3	LIB 101: Introduction to Library Research Skills	1		
CTE 201: Google Cloud Computing	3	Coker Wellness Course	1		
CS 210: Data Structures and Algorithm Analysis	3				
GAM 330: Introduction to Games	3				
GAM 331: Content and Systems Design	3				
GAM 332: Unity I: Working with Unity	3				
GAM 333: Unity II: Advanced Unity Programming	3				
GAM 334: C# Programming	3				
GAM 339: Internship in Game Development	3				
GAM 430: Capstone: Building a Game	3				
<b>Courses completed with Coker</b>	<b>45</b>	<b>Courses completed with Coker</b>	<b>20</b>		
<b>In order for Coker University to confer a degree, the student must complete 25% (30 hours) of their coursework through Coker University.</b>					